

Henderson County Family YMCA Adult Basketball League Rules

2012 Edition

REGISTRATION AND ROSTERS

- 1) At the time of registration, two things must occur:
 - a. The full registration fee must be paid in full (pay at front desk)
 - b. One (1) team captain must be identified and the contact information of this individual provided to a YMCA staff member (via registration form)
- 2) Rosters may be changed up to week three (3)
 - a. Roster depth is limited to 15 players
 - b. Roster changes after week three (3) due to injury, must be approved by the Sports Director, Brandon Gilmore
 - c. Players must play in two (2) games of the regular season to be eligible for tournament play
- 3) All players must be 18 years old. Players that are 16 or 17 years old may play only if parent signs waiver.

UNIFORMS

All teams must provide their own numbered game jerseys of uniform color. Duplicate numbers on players of the same team are prohibited. Players not meeting these requirements are not eligible to play. If teams are wearing like colors, **it is the responsibility of the Home Team to change their jerseys**. It is recommended to have both a white and a color jersey.

Players must have their shirts tucked in while on the court.

GAME STRUCTURE

- 1) Games consist of two (2) 20 minute halves.
 - a. Clock stops on dead balls during last two (2) minutes of each half only. **Made baskets are not considered dead balls.**
 - b. Two (2) timeouts per half – DO NOT CARRY OVER TO SECOND HALF
 - c. Overtime consists of a three (3) minute period, clock stops on dead balls for the last two (2) minutes
 - d. Each team is given one (1) timeout during overtime
- 2) Games begin at the scheduled time (no grace period)
 - a. Teams must have a minimum of four (4) properly dressed players to start a game
- 3) NO JEWELRY WILL BE ALLOWED ON THE COURT
 - a. If a player is caught wearing jewelry (necklace, bracelet, earrings, etc.) during the game, the player must immediately be subbed out.
 - b. The player will not be able to play until prohibited items are removed.
 - c. Wedding bands are permitted.

FOULS AND GAME CONDUCT

- 1) Players foul out after five (5) fouls (**must immediately report to bench**)
- 2) Bonus shots (1 and 1) begin with the seventh (7th) team foul per half
 - a. High school lineup rules apply during foul shots (4 defensive / 3 offensive)
 - b. No one may enter lane prior to ball being shot

- 3) Double bonus shots (2 shots) begin with the tenth (10th) team foul per half
- 4) In jump ball situations, the ball will be awarded to teams in alternate possession. The order will be determined by the jump ball at the beginning of the game.
- 5) Coaches and inactive players are not permitted on the court
 - a. Officials will call a technical foul if this rule is broken
- 6) **All substitutions must report to the scorer's table**
 - a. Substitutions may only occur during dead balls
- 7) Technical fouls can be called if any of the following occur:
 - a. Inappropriate language or behavior at any point of the game (prior/during/after)
- 8) Technical fouls can be called by officials at any point if any of the following occur:
 - a. Any infraction of the previously mentioned rules or rules highlighted below.
- 9) **Any player or coach that receives a technical foul will be required to pay a fine of \$5 per technical foul before their next game (cash only)**
 - a. If this player or coach does not do so, they are not permitted on the sideline until fine is paid
 - b. If this individual does not comply to this rule, they will be escorted out of the building and kicked out of the league for one (1) calendar year
- 10) Any player or coach that receives two (2) technical fouls in one game is **required to leave YMCA property immediately (ineligible for next game, and must pay \$10 fine)**
 - a. Game play will not resume until the ejected player is off the property
 - b. If this player does not leave the property within three (3) minutes the police will be called and the player will be kicked out of the league for one (1) calendar year
- 11) Any player or coach ejected from two (2) games in one season will be kicked out of the league for one (1) calendar year
- 12) **Any player or coach that is involved in a physical fight will be kicked out of the league for the remainder of the season and ability to play YMCA adult sports is by the discretion of the Sports Director**
 - a. Police will be called and charges will be filed via YMCA management staff
- 13) Any team that has two (2) players or coaches kicked out of the league in one season for any reason, will automatically be kicked out of the league for the remainder of the year without exception and/or refund.
- 14) Spectators acting inappropriately will be warned and then permanently removed from the gymnasium.
- 15) If spectators continue to cause problems, the gym will be off limits to spectators.
- 16) No locker facilities will be provided; come dressed to play.

FORFEIT POLICY

If a team forfeits a game, they must pay a \$25 fine before playing the next game. No exceptions. This is to help cover cost of the officials since they still get paid when there is a forfeit. Any team that forfeits **three (3)** games during the course of the season will be dropped for the remainder of the season – **NO REFUNDS WILL BE GIVEN.**

DUNKING POLICY

Dunking is legal during game play; however, **no dunking is permitted during warm-ups.** Dunking during games is allowed so long as there is no prolonged contact or hanging from the rim. The referee will make the decision based on time and safety. Infractions concerning dunking will result in a

technical foul. Dunking will be prohibited if any stoppage of play or damage occurs due to hanging on the rim.

SEASON & PLAYOFF CHAMPIONS

The Season Champions from each division will receive championship t-shirts. The Playoff Champions from each division will win championship t-shirts and a team trophy.

SPORTSMANSHIP AWARD

The team who shows the best sportsmanship throughout the season will win the Sportsmanship Award. Showing sportsmanship can include least amount of technical fouls, not complaining to the referees, etc. Only one team will win this award; not one for each division. The award winner will be determined by YMCA staff. The Sportsmanship Award entitles that team to a \$50 discount to the early registration price for the next season.

MVP AWARD

One player from each division will win the Most Valuable Player Award for the season. This is determined by stats throughout the year as well as behavior. YMCA staff will determine the MVP for each division. The award is given for season play and does not include post-season play.

LEAGUE TOURNAMENT

- Players must participate in two (2) regular season games to be eligible for tournament play.
- Tournament will be Single-Elimination
- Every player must have ID to play in the tournament
- Tournament seeds will be based on regular season records
- Tiebreakers will be: 1) Fewer forfeits; 2) Fewer technical fouls; 3) Head to head results; 4) Points scored; 5) Coin toss

Any questions need to be addressed with the Sports Director:

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